

Charlie Murphy Tournament Rules & Weather Policy

2025 Boys

Timing will be held on the field by the officials - 25 minute run, no timeouts. Start and end on time, and do not short games.

All Divisions:

Equipment: Players must be equipped with a helmet, gloves, shoulder pads (lacrosse type) and elbow pads. Mouthpiece is also mandatory.

Subbing: All subbing will be done on the fly – no horns.

Stick checking: Stick checks must be made with both hands on the crosse.

Body checking: Body checking is not permitted in the 3/4 grade division. In all other divisions, there will be no take-out checks which are defined as the intent to forcibly knock down an opposing player. Body checking can only be done by a player in an upright position, *no lowering of the head*, and only against a player in possession of the ball. In no situation should there be helmet to helmet contact.

The clearing and stalling counts (10 and 20 seconds) For 7/8 division, please speak with referees and opposing coach to decide if you will play with counts for each game. The 5/6 and 3/4 divisions will not enforce counts.

No timeouts will be permitted. No scores will be kept.

Goal differential: No slaughter rule will apply. Once a team is trailing by 5 goals, they will be awarded the ball in lieu of a face off.

There will be no stick checks performed by the referees.

3rd and 4th Grade Division:

- Game time: 25 minute running time with no timeouts.
- No long poles allowed in this division.
- Personal Fouls – A fast break will be awarded instead of playing man up or man down and the offender must leave the field.
- Body checking is not permitted.

5th & 6th – 7th & 8th Divisions:

- Game time: 25 minute running time with no timeouts.
- No time outs.

Charlie Murphy Lacrosse Tournament Weather Policy

In the event that we experience thunder or lightning during either day of the lacrosse tournament we will follow these guidelines below:

1. If thunder is heard or lightning is seen, all games will immediately be suspended for 30 minutes. Considering games are 25 minutes long, the current game being played will be cancelled.
2. All players will be directed to their cars or other appropriate shelter.
3. We will continue to assess the situation, but each time we hear thunder or see lightning we will extend our delay 30 minutes.
4. We will commence with games as soon as possible. No games will be made up

Coaches or a team representative should stay in contact with the registration tent with regard to any/all information relative to the re-start of game play.